07 DP 101 - Generating a New Machine ID Video Transcript

[00:00:00] Data Protector 101: Generating a New Machine ID. From your open Data Protector window, we're gonna come up to this icon and give it a click and open up the wizard to generate a New Machine Identity. This is all going be an Identity for this device where you are going to protect data and unprotected data. The configuration Tasks will be designed to occur on the same device. So you just need a single Machine Identity. So we're going come down here and start at the configuration and this is that shared folder that we mentioned in the information video. This is where the new Identity and those associated scripts will be saved and they'll be listed in that Scripts folder sitting on the open the first open window for Data Protector. Next thing we need to do is give it a name. So when you're naming an Identity, it's best to have a printable character in between words. So if you're going to have a title that has two words just don't leave a blank space.

[00:01:01] Put an underscore or some other printable character in between so it's just a little bit more user friendly for the **UXP ID Technology**. So I'm going to name it very simply there. And then I'm gonna come down and check all four of these boxes. These scripts can only be generated when the **Identity** is being generated and regardless if I want to use them today or even need them I'm going to go ahead and generate all of them because I might need them in the future. The most important one is the **Unprotect Script** because it ties that script to this particular **Identity** and its attributes or its artifacts. So you want to make sure that one is most definitely checked. Now you notice when I came out of this text box, that the wizard automatically tacked on the *.iic file format for me. That's how you're going to see it listed in the Scripts folder as if you add as well as any other ID that you may create. So when a pop on down here to the Security Settings, these are those **Presets** that we talked about in the previous video. And we want to ensure that we're using the **WorkflowMachine** ruleset. Now if this has not, if this isn't showing you can use this arrow, toggle it to make sure that one is the selection you need to have there. And now we're going to add the current machine, which is the device where we have the **Technology** installed currently. So you simply click this button and this comes up. Now the attributes that come in to create the fingerprint are never going to be listed and you will not know what those are. It's a unique collection every time you actually do this. So if you'd like to clear this, you can choose that button, bring the machine back in, and comes back in pretty quickly. And you can do the same thing there with a trash can. Now we don't necessarily have to replace an **Identity** here because this is my first **Identity**. In the event that there was an **ID** named that with that same name that I've used here a warning would

come up here saying that there's an **ID** with that name already. Two options are offered up. You can either come over here and replace that **Identity** by checking that box and the wizard will generate a new set of scripts and a new ID and replace those that are already in existence. Or you can simply come up here and rename your ID to something unique. So we're pretty much done with this window we're going to click out of it and this pop up occurs. So this is an indicator of what we just generated. So we generated the **ID** and those four scripts based on those four checkboxes. The most important one at this stage of the game is the **Auto Unprotect**. And notice that the name of the **Identity** is sitting in front of this script. This instantly ties this this information in this script to this **Identity**. This is the **Identity** that's going to be protecting the data. And this is the script that will be assigned to the Task to do an Auto Unprotect. So these details need to match here so that the data can be accessed in the **Auto Unprotect** process. So when to close that up and pop over here to the **Scripts** folder just to make sure that those components did, or those files rather, didn't go into this folder. And it looks like they have. Additionally those those files will be seen in the Scripts folder that's sitting on the OS. And that's in the agenthome folder that is housed in the Sertainty folder. So now you've got your new **Identity** for this device. It's locking it to that device and now you're ready to create your configurations.